

10•20•30 KIDS CHURCH - WEEK 1

JOSIAH FINDS GOD'S WORD

TEACHING EXPANDED

2 Kings 22-23 | 10 #001-005 | 20 #289-295 | 30 #485, #486, #489, #491

BIG IDEA God gave us His Word so we can know Him, know what is true, and know how He wants us to live.	KEY VERSE Psalm 119:11 - "I have hidden your word in my heart, that I might not sin against you." (NLT)
TODAY'S FLOW ARRIVE -> GATHER -> STORY -> GO DEEPER -> BREAKOUT -> REJOIN -> RESPOND -> HOME	60-MINUTE GUIDE 5 Gather • 20 Story/Teaching • 10 Activity/Object • 10 Breakout/Bible Skill • 8 QuizPlay • 5 Response • 2 Close

FLEXIBLE FLOW: The flow shows the ministry experience; section numbers identify teacher-assignment modules, not a required order. Move games/activities to fit your church. Keep STORY central, BREAKOUT after story, REJOIN before QuizPlay, and finish with RESPOND.

HOW TO USE THIS PAGE: Choose the modules that fit your service. The Expanded lesson contains more material than a 60-minute service requires.

1. INTRODUCTION - What If We Lost the Bible?

5 min | FLOW: GATHER | MOVABLE | Assigned to: _____

Hold up a Bible and ask: What if every Bible disappeared today? What if nobody had a phone app, printed Bible, or written copy, and people slowly forgot exactly what God had said?

That sounds strange to us, but something similar happened in Judah. God's people still had a Temple and religious traditions, but God's written Word had been neglected. Then, during the reign of a young king named Josiah, something precious was found.

2. BIBLE STORY - Josiah Finds God's Word

15-20 min | FLOW: STORY | KEEP CENTRAL | Assigned to: _____

Josiah became king when he was only eight years old. As he grew, he wanted to honor God. He ordered repairs to the Temple. During the work, Hilkiah the high priest found the Book of the Law.

Shaphan brought the book to Josiah and read it aloud. When Josiah heard God's words, he realized how far the nation had wandered from what God commanded. He tore his clothes in grief. God's Word showed him the truth.

Josiah did not stop with hearing. He gathered the leaders and people, read God's Word to them, renewed the covenant, and led the nation in removing practices that dishonored God. Josiah FOUND God's Word, HEARD it, BELIEVED it, and OBEYED it.

Teaching connection: Finding a Bible is not the finish line. God's Word is meant to be read, understood, remembered, obeyed, and lived.

3. KNOW / UNDERSTAND / EXPLAIN

8-10 min | FLOW: GO DEEPER | AFTER STORY | Assigned to: _____

KNOW IT: The Bible is God's inspired Word. Inspiration means the Holy Spirit guided the writers so Scripture communicates what God wanted written. Revelation means God makes Himself and His truth known to us. The Bible contains 66 books: 39 in the Old Testament and 27 in the New Testament. 'Testament' means covenant.

UNDERSTAND IT: Josiah's story shows why Scripture matters. God's Word did more than give him information; it showed him what was true and called him to change. The Bible reveals WHO GOD IS and HIS PLAN TO SAVE US.

EXPLAIN IT: Christians believe Scripture is inspired and authoritative. The Bible's unity, endurance, fulfilled prophecy, historical and archaeological support, and influence are among the evidences Christians point to when explaining why they trust it. Hebrews 4:12 describes God's Word as alive and powerful.

KEY POINT: READ IT -> KNOW IT -> REMEMBER IT -> OBEY IT -> LIVE IT.

4. ACTIVITY / OPTIONAL MOVEMENT GAME

5-10 min | FLOW: ARRIVE or GO DEEPER | MOVE ANYWHERE - CHOOSE ONE | Assigned to: _____

TEACHING ACTIVITY - BUILD THE BIBLE: Prepare cards reading ONE BIBLE / 66 BOOKS, OLD TESTAMENT / 39 BOOKS, NEW TESTAMENT / 27 BOOKS, and TESTAMENT = COVENANT. Let children build the arrangement and explain it back to you.

OPTIONAL MOVEMENT GAME - FIND THE TREASURE: Before kids arrive, hide a Bible or a large card labeled GOD'S WORD somewhere safe in the room. Let children search. When it is found, everyone runs or gathers at a designated spot and listens while a short verse is read.

TEACHING CONNECTION: Josiah's people found God's Word, but the important part was what happened next. They listened. Josiah believed what he heard and changed what he was doing. Finding the treasure matters; using the treasure matters more. This game can work at ARRIVE, as an opening game, or after the story.

5. OBJECT LESSON - One Book or Many?

5 min | FLOW: GO DEEPER | MOVABLE | Assigned to: _____

Hold up one Bible and ask, 'Is this one book or many books?' The answer is both. It is one Bible containing 66 individual books.

Use 66 slips/cards or simply fan through the sections. Explain that the Bible contains different kinds of writing and was written across generations, yet together it tells one unfolding story of who God is, what He has done, and His plan to save us.

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TEACHING EXPANDED - BACK

6. 10•20•30 BREAKOUT & DISCUSSION

8-10 min | FLOW: BREAKOUT | AFTER STORY | Assigned to: _____

Two groups: Foundation (10) and Go Deeper (20+30). Three groups: 10, 20, 30. One room: stay together and move progressively. The levels describe depth of learning, not ability or worth.

10 - KNOW IT

What does the Bible say?

What is the Bible?

What does it mean that the Bible is inspired?

What is revelation?

How many books are in the Bible?

How many books are in the Old Testament? In the New Testament?

20 - UNDERSTAND IT

What does it mean?

Why did hearing God's Word affect Josiah so strongly?

Why does it matter that Scripture is inspired and authoritative?

Why should we memorize Scripture instead of only hearing it on Sunday?

How does the Bible help us know what is true?

30 - EXPLAIN IT & LIVE IT

Can I explain and use it?

If a friend asked, 'Why do you trust the Bible?' what could you say?

What are some evidences Christians give for the inspiration of Scripture?

Hebrews 4:12 says God's Word is alive and powerful. What could that look like in a person's life?

What is one thing God's Word is asking you to obey?

7. BIBLE SKILL - Find the Two Testaments

5 min | FLOW: BREAKOUT | AFTER STORY | Assigned to: _____

Have children open to the Table of Contents. Identify the Old Testament and New Testament. Locate Genesis as the first Old Testament book and Matthew as the first New Testament book.

Next, find 2 Kings 22 and Psalm 119. Let children help one another. The goal is not a speed contest; it is confidence opening a Bible, understanding its organization, and finding the passage being taught.

8. QUIZPLAY

5-8 min | FLOW: REJOIN | NEAR END | Assigned to: _____

Bring all groups back together. Use STORY, FACT-PAK, THINK, and REVIEW questions. Include questions about Josiah, inspiration, revelation, 66 books, 39 Old Testament books, 27 New Testament books, and why God's Word matters.

Wrong-answer rhythm: QUESTION -> ANSWER -> REVEAL -> EXPLAIN -> CONTINUE.

QuizPlay Link / QR: _____ Join Code: _____

9. RESPONSE & PRAYER

3-5 min | FLOW: RESPOND | KEEP NEAR END | Assigned to: _____

Ask: Josiah heard God's Word and did something about it. What will you do with God's Word this week? Let children choose: READ IT, KNOW IT, REMEMBER IT, OBEY IT, or LIVE IT.

Prayer: God, thank You for giving us Your Word. Help us treasure the Bible, understand what You are saying, remember Your truth, and obey You. Help us not only hear Your Word but live it. In Jesus' name, amen.

10. CLOSING CHALLENGE

2 min | FLOW: RESPOND | FINISH HERE | Assigned to: _____

Leader: "The Bible is?" Kids: "GOD'S WORD!" Leader: "How many books?" Kids: "66!"

Leader: "Old Testament?" Kids: "39!" Leader: "New Testament?" Kids: "27!"

Leader: "What do we do with God's Word?" Everyone: "READ IT! KNOW IT! REMEMBER IT! OBEY IT! LIVE IT!"

HOME: Send the Week 1 five-day family devotion so the story continues: FIND IT. READ IT. BELIEVE IT. LIVE IT.